



ALBION PARK, QLD
Race 5 - LADBROKES MATES MODE POTS Maiden H - 331M
18/05/2025 - 18:50:04 PM

RUG	NAME	BOX	TOP SPEED	50M	100M	150M	200M	250M	300M	217M HOME	FINISH TIME
6	Too Hard	6	70.7KM/H	3.87 [3] 46.9KM/H (2.7M)	6.50 [3] 68.6KM/H (2.3M)	9.08 [2] 69.5KM/H (2.5M)	11.87 [2] 64.6KM/H (2.8M)	14.68 [1] 64.2KM/H (1.4M)	17.50 [1] 63.8KM/H (1.2M)	12.01 65.0KM/H (1.9M)	19.22 [1]
8	Federal Escape	8	70.6KM/H	3.79 [1] 48.0KM/H (3.5M)	6.41 [1] 68.5KM/H (2.6M)	9.02 [1] 69.1KM/H (2.3M)	11.86 [1] 63.3KM/H (3.3M)	14.81 [2] 61.0KM/H (2.5M)	17.66 [2] 63.3KM/H (2.3M)	12.26 63.6KM/H (2.5M)	19.39 [2]
7	Popular Monster	7	68.8KM/H	3.87 [4] 46.9KM/H (3.1M)	6.55 [5] 67.1KM/H (2.9M)	9.20 [5] 68.0KM/H (2.6M)	11.99 [4] 64.6KM/H (2.3M)	14.88 [5] 62.2KM/H (2.2M)	17.73 [3] 63.2KM/H (2.0M)	12.16 64.1KM/H (2.1M)	19.45 [3]
5	Zabdon Is Back	5	69.2KM/H	3.87 [5] 46.9KM/H (2.2M)	6.55 [4] 67.3KM/H (1.7M)	9.20 [4] 68.0KM/H (1.6M)	12.01 [5] 64.0KM/H (1.4M)	14.86 [4] 63.0KM/H (0.6M)	17.78 [4] 61.7KM/H (0.6M)	12.27 63.7KM/H (0.9M)	19.55 [4]
4	Go Blanchett Go	4	69.9KM/H	3.84 [2] 47.3KM/H (1.9M)	6.49 [2] 67.9KM/H (1.3M)	9.11 [3] 68.6KM/H (1.5M)	11.94 [3] 63.7KM/H (1.7M)	14.86 [3] 61.6KM/H (1.1M)	17.80 [5] 61.2KM/H (1.5M)	12.36 63.1KM/H (1.4M)	19.57 [5]
3	Rolling Royalty	3	69.8KM/H	3.97 [7] 45.7KM/H (1.9M)	6.64 [6] 67.5KM/H (2.7M)	9.28 [6] 68.1KM/H (3.1M)	12.10 [6] 63.9KM/H (3.2M)	15.02 [6] 61.6KM/H (2.8M)	17.89 [6] 62.6KM/H (3.3M)	12.27 63.7KM/H (3.1M)	19.63 [6]
1	Lulu's A Sort	1	68.6KM/H	3.94 [6] 46.0KM/H (1.2M)	6.67 [7] 66.0KM/H (1.1M)	9.35 [7] 67.1KM/H (1.8M)	12.16 [7] 64.1KM/H (1.6M)	15.04 [7] 62.5KM/H (0.8M)	17.94 [7] 62.2KM/H (0.6M)	12.32 63.4KM/H (1.0M)	19.73 [7]
2	Johnny Moonshine	2	65.7KM/H	4.98 [8] 36.4KM/H (1.5M)	7.78 [8] 64.3KM/H (1.4M)	10.56 [8] 64.8KM/H (1.5M)	13.47 [8] 61.8KM/H (1.3M)	16.46 [8] 60.3KM/H (0.8M)	19.45 [8] 60.1KM/H (0.3M)	12.78 61.1KM/H (0.8M)	21.33 [8]

Information is produced by IsoLynx tracking system

[] - Rank at each section

() - Average meters to rail for section

-- - No data available at section

* - Estimated values

