



BET NATION TOWNSVILLE, QLD
 Race 1 - BET NATION Townsville Maiden 1000 H - 380M
 10/04/2026 - 12:02:38 PM

RUG	NAME	BOX	TOP SPEED	50M	100M	150M	200M	250M	300M	350M	263M HOME	FINISH TIME
8	Striker Star	8	70.8KM/H	3.98 [1] 45.4KM/H (3.9M)	6.64 [1] 67.7KM/H (2.3M)	9.21 [1] 70.0KM/H (1.1M)	11.89 [1] 67.3KM/H (1.0M)	14.65 [1] 65.1KM/H (1.0M)	17.48 [1] 63.6KM/H (1.3M)	20.25 [1] 65.2KM/H (1.1M)	14.39 65.8KM/H (1.1M)	21.95 [1]
7	Big Ears Regret	7	69.7KM/H	4.04 [3] 44.8KM/H (2.7M)	6.74 [3] 66.6KM/H (1.8M)	9.36 [2] 68.5KM/H (1.8M)	12.15 [2] 64.5KM/H (1.7M)	14.92 [2] 65.0KM/H (1.2M)	17.77 [2] 63.3KM/H (1.9M)	20.54 [2] 64.9KM/H (2.4M)	14.59 64.9KM/H (1.8M)	22.26 [2]
4	Swanky Franky	4	70.4KM/H	4.09 [5] 44.2KM/H (1.9M)	6.80 [4] 66.5KM/H (0.7M)	9.44 [3] 68.2KM/H (1.0M)	12.28 [3] 63.4KM/H (1.5M)	15.11 [3] 63.6KM/H (0.7M)	17.99 [3] 62.5KM/H (1.2M)	20.80 [3] 64.1KM/H (1.4M)	14.81 63.9KM/H (1.2M)	22.54 [3]
3	Federal Noodle	3	67.7KM/H	4.20 [7] 43.1KM/H (2.1M)	6.93 [7] 65.9KM/H (1.8M)	9.68 [7] 65.5KM/H (1.4M)	12.53 [6] 63.0KM/H (1.5M)	15.33 [6] 64.3KM/H (0.8M)	18.18 [4] 63.3KM/H (1.0M)	20.95 [4] 64.9KM/H (0.8M)	14.78 64.1KM/H (1.0M)	22.67 [4]
2	Muppet Central	2	68.7KM/H	4.11 [6] 44.0KM/H (1.3M)	6.88 [6] 65.1KM/H (0.5M)	9.55 [5] 67.4KM/H (0.7M)	12.32 [4] 65.0KM/H (0.9M)	15.28 [4] 60.9KM/H (1.3M)	18.25 [5] 60.5KM/H (2.7M)	21.06 [5] 64.1KM/H (3.0M)	14.93 63.4KM/H (1.9M)	22.76 [5]
6	Dashing Damiro	6	67.2KM/H	4.08 [4] 44.3KM/H (2.4M)	6.87 [5] 64.6KM/H (1.7M)	9.62 [6] 65.4KM/H (1.4M)	12.55 [7] 61.4KM/H (2.0M)	15.47 [7] 61.7KM/H (1.3M)	18.35 [7] 62.5KM/H (1.3M)	21.16 [6] 64.2KM/H (1.3M)	15.06 62.8KM/H (1.5M)	22.90 [6]
1	Party With Sass	1	67.7KM/H	4.00 [2] 45.2KM/H (1.3M)	6.73 [2] 66.0KM/H (1.3M)	9.45 [4] 66.3KM/H (1.2M)	12.47 [5] 59.5KM/H (2.7M)	15.32 [5] 63.2KM/H (1.2M)	18.27 [6] 60.9KM/H (2.0M)	21.18 [7] 61.9KM/H (2.8M)	15.23 62.1KM/H (2.0M)	22.93 [7]

Information is produced by IsoLynx tracking system
 [] - Rank at each section
 () - Average meters to rail for section
 -- - No data available at section
 * - Estimated values

